



## SANDER DIJK

### Objectives

To apply the skill sets I have learned from my studies in the industry. Primarily focusing on environments, vehicles, and props modeling and to continue gaining production experience and further develop my artistic and technical abilities.

### Experience

#### ENVIRONMENT MODELER, RAINMAKER, VANCOUVER, BC FEBRUARY 2011 - APRIL 2012

After working on "Barbie: A Mermaids Tale 2" for 2 months modeling sets and props i was asked to join the "Escape from Planet Earth" team to continue my work there.

#### ENVIRONMENT MODELER, FREELANCE, SINBAD: THE FIFTH VOYAGE

I was hired to model for the feature film "Sinbad: The Fifth Voyage". This movie is still in production, with an uncertain release date. I designed, modeled and textured a series of Persian inspired building to extend the live plate sets.

#### GRAPHIC DESIGNER, GCC GORINCHEM, NETHERLANDS AUGUST 2002 - OCTOBER 2006

Designing printwork, logos, websites and various forms of graphic elements.

### Education

Vancouver Film School

Modeling, 2006 - 2007

Graphic Lyceum Utrecht

Graphic Design / Styling and Trend, 1997 - 2001

### Skills

Maya, Softimage XSI, Premiere, After Effects, Photoshop, Illustrator, Indesign, Quark Xpress

### Residence

I am from the Netherlands living in Canada under an open work permit and am pursuing permanent residency, eventually leading me to dual citizenship.

### Languages

English, Dutch.

### Referrals

James Wallace, Modeling Supervisor, Rainmaker - [jameswallace50@hotmail.com](mailto:jameswallace50@hotmail.com) - (605) 685-4904

Al Macleod, Lead 3D Director, Vancouver Film School - [amacleod@vfs.com](mailto:amacleod@vfs.com) - (778) 858-4262

Matthias Lechner, art director/concept artist - [matthias@hotmail.com](mailto:matthias@hotmail.com) - (604) 736-2584